

CAUSAL STRUCTURE

Definition 2.2.1 (Causal Structure)

A causal structure of a set of variables V is a directed acyclic graph (**DAG**) in which each node corresponds to a distinct element of V , and each link represents direct functional relationship among the corresponding variables.

Definition 2.2.2 (Causal Model)

A causal model is a pair $M = \langle D, \Theta_D \rangle$ consisting of a causal structure D and a set of parameters Θ_D compatible with D . The parameters Θ_D assign a function $x_i = f_i(pa_i, u_i)$ to each $X_i \in V$ and a probability measure $P(u_i)$ to each u_i , where PA_i are the parents of X_i in D and where each U_i is a random disturbance distributed according to $P(u_i)$, independently of all other u .

Definition 2.3.1 (Inferred Causation (Preliminary))

A variable X is said to have a **causal influence** on a variable Y if a directed path from X to Y exists in every minimal structure consistent with the data.

LATENT STRUCTURE

Definition 2.3.2 (Latent Structure)

A **latent structure** is a pair $L = \langle D, O \rangle$, where D is a causal structure over V and where $O \subseteq V$ is a set of observed variables.

Definition 2.3.3 (Structure Preference)

One latent structure $L = \langle D, O \rangle$ is **preferred** to another $L' = \langle D', O \rangle$ (written $L \preceq L'$) if and only if D' can mimic D over O —that is, if and only if for every Θ_D there exists a $\Theta'_{D'}$ such that $P_{[O]}(\langle D', \Theta'_{D'} \rangle) = P_{[O]}(\langle D, \Theta_D \rangle)$. Two latent structures are **equivalent**, written $L' \equiv L$, if and only if $L \preceq L'$ and $L \succeq L'$.

Definition 2.3.4 (Minimality)

A latent structure L is **minimal** with respect to a class \mathcal{L} of latent structures if and only if there is no member of \mathcal{L} that is strictly preferred to L —that is, if and only if for every $L' \in \mathcal{L}$ we have $L \equiv L'$ whenever $L' \preceq L$.

INFERRED CAUSATION

Definition 2.3.5 (Consistency)

A latent structure $L = \langle D, O \rangle$ is **consistent** with a distribution \hat{P} over O if D can accommodate some model that generates \hat{P} —that is, if there exists a parameterization Θ_D such that $P_{[O]}(\langle D, \Theta_D \rangle) = \hat{P}$.

Definition 2.3.6 (Inferred Causation)

Given \hat{P} , a variable C has a **causal influence** on variable E if and only if there exists a directed path from C to E in every minimal latent structure consistent with \hat{P} .

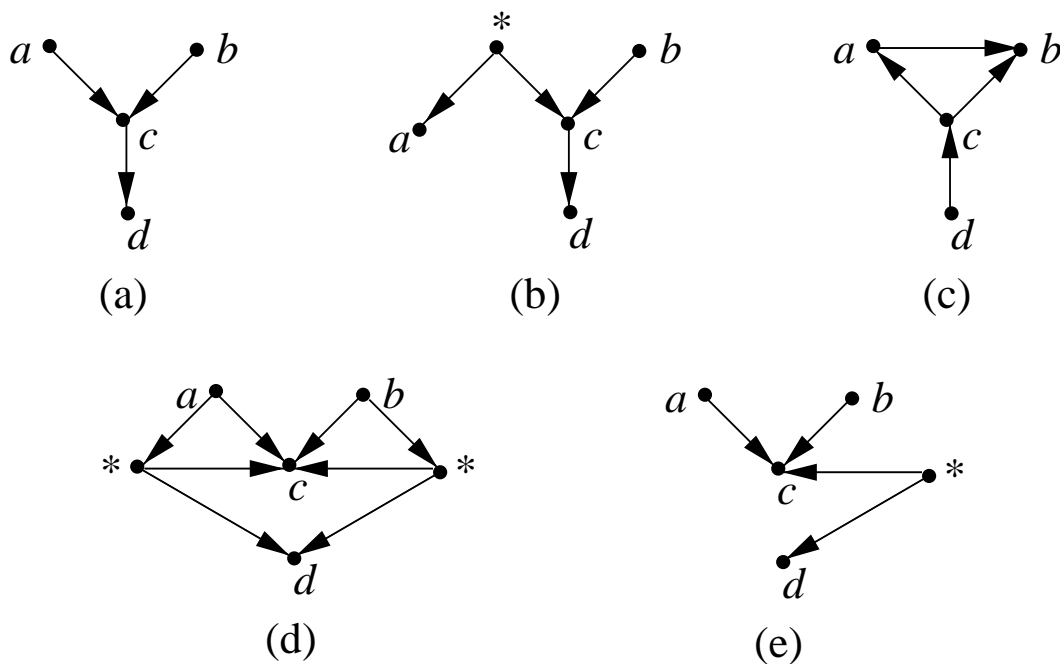


Figure 2.1

STABILITY

Definition 2.4.1 (Stability)

Let $I(P)$ denote the set of all conditional independence relationships embodied in P . A causal model $M = \langle D, \Theta_D \rangle$ generates a stable distribution if and only if $P(\langle D, \Theta_D \rangle)$ contains no extraneous independences—that is, if and only if $I(P(\langle D, \Theta_D \rangle)) \subseteq I(P(\langle D, \Theta'_D \rangle))$ for any set of parameters Θ'_D .

Definition 2.6.1 (Projection)

A latent structure $L_{[O]} = \langle D_{[O]}, O \rangle$ is a **projection** of another latent structure L if and only if:

1. every unobservable variable of $D_{[O]}$ is a parentless common cause of exactly two non-adjacent observable variables.
2. for every stable distribution P generated by L , there exists a stable distribution P' generated by $L_{[O]}$ such that $I(P_{[O]}) = I(P'_{[O]})$.

INDUCTIVE CAUSATION

IC Algorithm (Inductive Causation)

Input: \hat{P} , a stable distribution on a set V of variables.

Output: a pattern $H(\hat{P})$ compatible with \hat{P} .

1. For each pair of variables a and b in V , search for a set S_{ab} such that $(a \perp\!\!\!\perp b | S_{ab})$ holds in \hat{P} —in other words, a and b should be independent in \hat{P} , conditioned on S_{ab} . Construct an undirected graph G such that vertices a and b are connected with an edge if and only if no set S_{ab} can be found.
2. For each pair of nonadjacent variables a and b with a common neighbor c , check if $c \in S_{ab}$. If it is, then continue.
If it is not, then add arrowheads pointing at c (i.e., $a \rightarrow c \leftarrow b$).
3. In the partially directed graph that results, orient as many of the undirected edges as possible subject to two conditions: (i) the orientation should not create a new v -structure; and (ii) the orientation should not create a directed cycle.

RULES FOR ORIENTING EDGES

- R_1 : Orient $b-c$ into $b \rightarrow c$ whenever there is an arrow $a \rightarrow b$ such that a and c are non adjacent.
- R_2 : Orient $a-b$ into $a \rightarrow b$ whenever there is chain $a \rightarrow c \rightarrow b$.
- R_3 : Orient $a-b$ into $a \rightarrow b$ whenever there are two chains $a-c \rightarrow b$ and $a-d \rightarrow b$ such that c and d are nonadjacent.
- R_4 : Orient $a-b$ into $a \rightarrow b$ whenever there are two chains $a-c \rightarrow d$ and $c \rightarrow d \rightarrow b$ such that c and b are nonadjacent.

INDUCTIVE CAUSATION WITH LATENT VARIABLES

IC* Algorithm (Inductive Causation with Latent Variables)

Input: \hat{P} , a sampled distribution.

Output: $core(\hat{P})$, a marked pattern.

1. For each pair of variables a and b , search for a set S_{ab} such that a and b are independent in \hat{P} , conditioned on S_{ab} .
If there is no such S_{ab} , place an undirected link between the two variables, $a - b$.
2. For each pair of nonadjacent variables a and b with a common neighbor c , check if $c \in S_{ab}$.
If it is, then continue.
If it is not, then add arrowheads pointing at c (i.e., $a \rightarrow c \leftarrow b$).

3. In the partially directed graph that results, add (recursively) as many arrowheads as possible, and mark as many edges as possible, according to the following two rules:

- R_1 : For each pair of non-adjacent nodes a and b with a common neighbor c , if the link between a and c has an arrowhead into c and if the link between c and b has no arrowhead into c , then add an arrowhead on the link between c and b pointing at b and mark that link to obtain $c \xrightarrow{*} b$.
- R_2 : If a and b are adjacent and there is a directed path (composed strictly of marked links) from a to b (as in Figure 2.2), then add an arrowhead pointing toward b on the link between a and b .

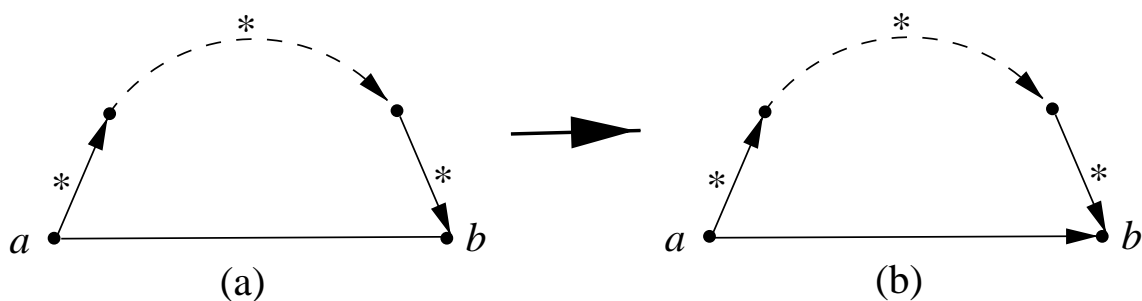


Figure 2.2

EXAMPLE

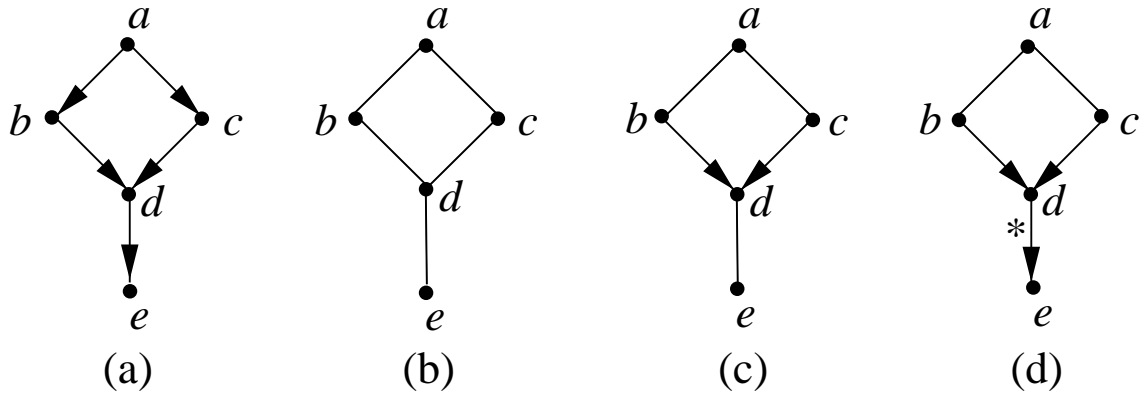


Figure 2.3

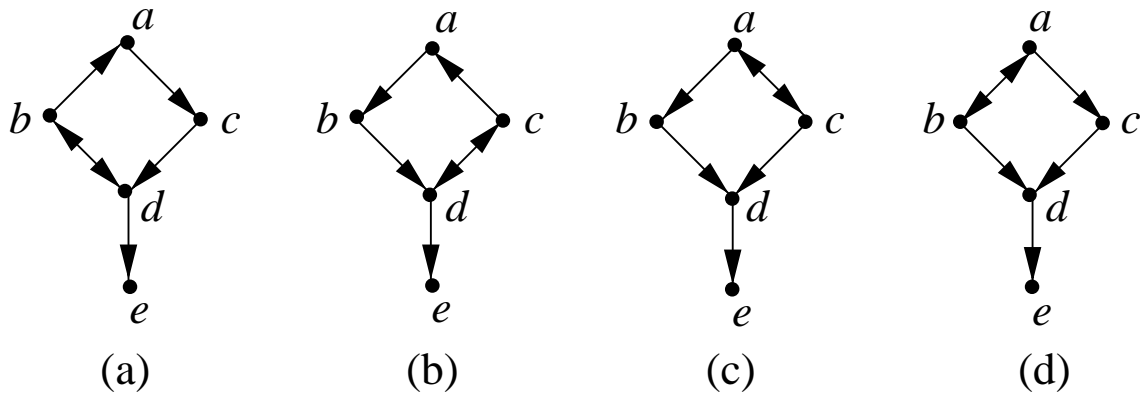


Figure 2.4

LOCAL CONDITIONS FOR CAUSATION

Definition 2.7.1 (Potential Cause)

A variable X has a **potential causal influence** on another variable Y (that is **inferable** from \hat{P}) if the following conditions hold.

1. X and Y are dependent in every context.
2. There exists a variable Z and a context S such that
 - (i) X and Z are independent given S (i.e., $X \perp\!\!\!\perp Z|S$) and
 - (ii) Z and Y are dependent given S (i.e., $Z \not\perp\!\!\!\perp Y|S$).

GENUINE CAUSE

Definition 2.7.2 (Genuine Cause)

A variable X has a **genuine causal influence** on another variable Y if there exists a variable Z such that either:

1. X and Y are dependent in any context and there exists a context S satisfying
 - (i) Z is a potential cause of X (per Definition 2.7.1),
 - (ii) Z and Y are dependent given S (i.e., $Z \not\perp Y | S$), and
 - (iii) Z and Y are independent given $S \cup X$ (i.e., $Z \perp Y | S \cup X$);

or

2. X and Y are in the transitive closure of the relation defined in criterion 1.

SPURIOUS ASSOCIATION

Definition 2.7.3 (Spurious Association)

Two variables X and Y are spuriously associated if they are dependent in some context and there exist two other variables (Z_1 and Z_2), and two contexts (S_1 and S_2), such that:

1. Z_1 and X are dependent given S_1 (i.e., $Z_1 \not\perp\!\!\!\perp X | S_1$);
2. Z_1 and Y are independent given S_1 (i.e., $Z_1 \perp\!\!\!\perp Y | S_1$);
3. Z_2 and Y are dependent given S_2 (i.e., $Z_2 \not\perp\!\!\!\perp Y | S_2$);
and
4. Z_2 and X are independent given S_2 (i.e., $Z_2 \perp\!\!\!\perp X | S_2$).

Definition 2.7.4 (Genuine Causation with Temporal Information)

A variable X has a causal influence on Y if there is a third variable Z and a context S , both occurring before X , such that:

1. ($Z \not\perp\!\!\!\perp Y | S$);
2. ($Z \perp\!\!\!\perp Y | S \cup X$).

SPURIOUS ASSOCIATION WITH TEMPORAL INFORMATION

Definition 2.7.5 (Spurious Association with Temporal Information)

Two variables X and Y are **spuriously associated** if they are dependent in some context S , if X precedes Y , and if there exists a variable Z satisfying:

1. $(Z \perp\!\!\!\perp Y | S)$;
2. $(Z \not\perp\!\!\!\perp X | S)$.

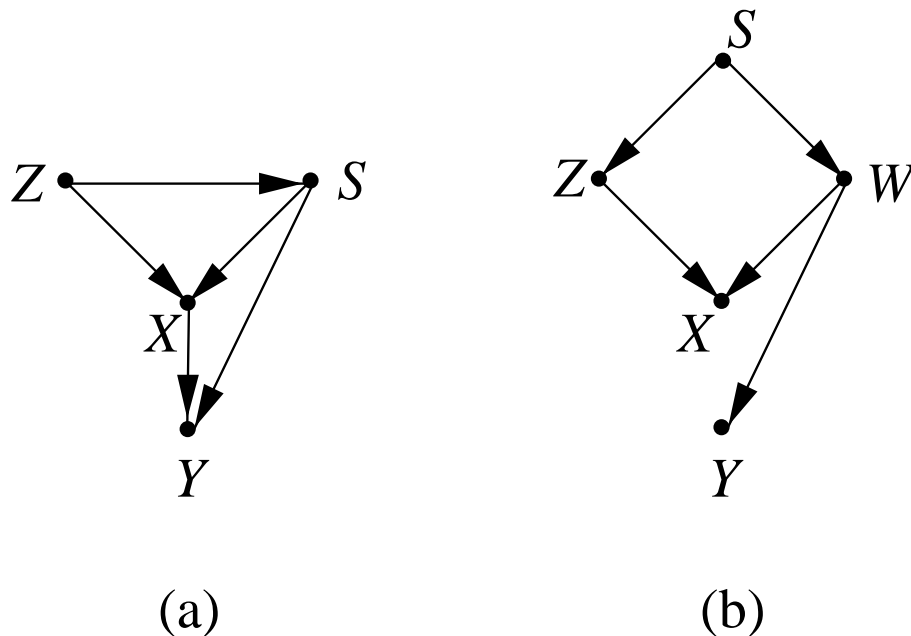


Figure 2.5

STATISTICAL TIME

Definition 2.8.1 (Statistical Time)

Given an empirical distribution P , a **statistical time** of P is any ordering of the variables that agrees with at least one minimal causal structure consistent with P .

Conjecture 2.8.2 (Temporal Bias)

In most natural phenomenon, the physical time coincides with at least one statistical time.

MARKOV-EQUIVALENT MODELS

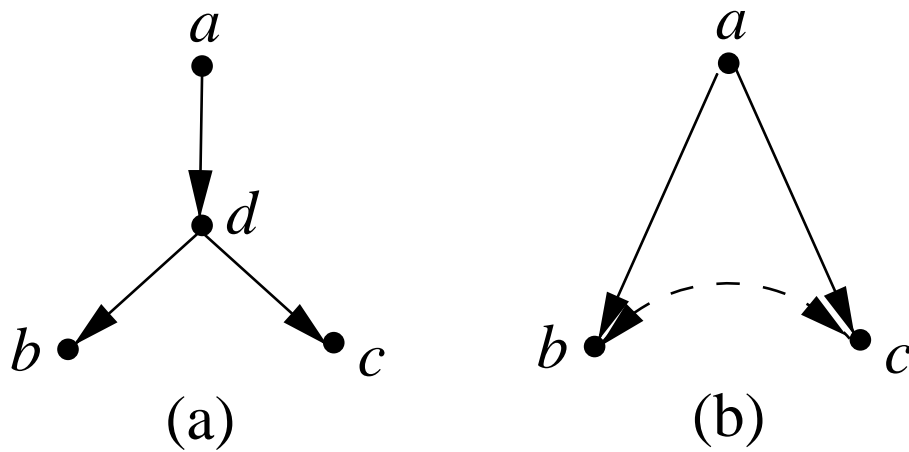


Figure 2.6